



I S A F

MATCH RACING SAILING INSTRUCTIONS



Sydney 2000™

OLYMPIC REGATTA

10-30 September 2000

Sydney, AUSTRALIA

Organising Authority: The International Sailing Federation (ISAF)

in conjunction with the Sydney Organising Committee for the Olympic Games (SOCOG)

MR1 Rules

MR 1.1 The match racing will be governed by

- (a) the Fleet Racing Sailing Instructions of the Sydney 2000 Olympic Regatta, except as changed by these match racing sailing instructions, and
- (b) these match racing sailing instructions.

MR 1.2 Rule C9 (Delayed Penalties) will apply.

MR 1.3 Rule C5 is changed as follows:

- (a) In the title, 'Between Boats in the Same Match' is deleted.
- (b) In rule C5.1, 'the other boat in her match' is deleted.

MR 1.4 Rules C5.2 and C9 are changed by the following addition to rule C5.2:

- (c) When the umpires display a red flag with or soon after a blue or yellow flag, the penalised boat shall take a penalty as required by rule C9, but she shall not delay taking the penalty. A red-flag penalty shall not cancel a delayed penalty.

MR 1.5 Rule C13 is replaced with:

C13 Ties

C13.1 When competitors are tied, rule C13.2 or C13.3 shall be applied first.

C13.2 Round-Robin Series (single, multiple or groups)

To break a tie between two or more competitors in a round-robin series, the following methods, in order, shall be applied until the tie is broken. The tie shall be decided in favour of the competitor who:

- (a) has the most points in the matches between the tied competitors.
- (b) has the most points against the competitor (excluding tied competitors) placed highest in the round robin or, if necessary, second highest, and so on until the tie is broken. When the tie is partially broken, rule C13.2(a) shall be re-applied to the competitors still tied.
- (c) after applying rule C12.4(c) has the highest place in the different groups, irrespective of the number of competitors in each group.
- (d) has the highest place in the most recent stage of the competition (fleet race, round robin etc).

- MR 5.5** The scheduled time of the first attention signal each day is 1200 hrs.
- MR 5.6** Each subsequent flight will be started as soon as practicable after the previous flight.
- MR 5.7** When the winner of a particular knock-out series has been determined, subsequent starts will be brought forward to eliminate blank starts. Competitors will be so advised by umpires.
- MR 5.8** When a match cannot be started at its intended time, the signals and starts of the following matches will remain as originally scheduled, leaving a blank start for the pair not starting. No starting sequence flags will be displayed for a blank start.

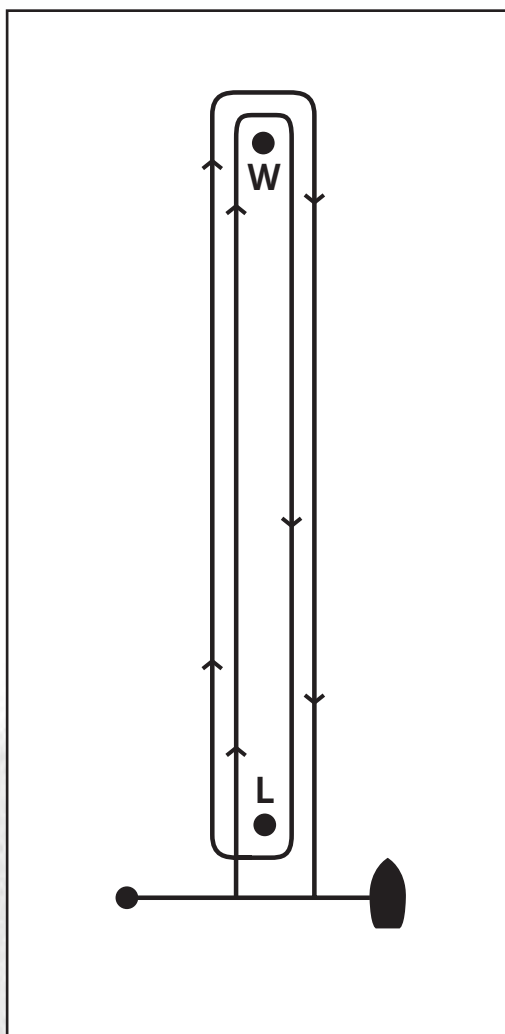
MR 6 Racing Area

The racing area will be course area A or B as directed by the race committee.

MR 7 The Course

MR 7.1 (a) Course Configuration

The following diagram shows the course configuration for course W2; see paragraph (b) on the next page. The other courses differ only through the number of laps around marks W and L, which shall be rounded to starboard.



(b) Course Signals

<i>Course signal</i>	<i>Course</i>
W1	Start - W - Finish
W2	Start - W - L - W - Finish
W3	Start - W - L - W - L - W - Finish
W4	Start - W - L - W - L - W - L - W - Finish

No compass bearing will be shown.

(c) Marks

- (1) Marks W and L will be white inflated truncated cones.
- (2) A new mark W, as provided in instruction MR 10, Change of the Position of the Next Mark, will be of the same shape and colour as the original marks but with a horizontal black band.
- (3) The starting and finishing marks will be the race committee signal boat and an orange inflated truncated cone.

MR 7.2 Starting and Finishing Line

The starting line will be between a staff displaying an orange flag on the race committee signal boat at the starboard end and the port-end starting mark. The finishing line is the same as the starting line.

MR 7.3 Course Limits

- (a) The course areas will be within exclusion zones whose boundaries are marked with yellow buoys as indicated in Appendix 1 to the fleet racing sailing instructions. While a boat is racing, no part of her shall cross the straight line between any two adjacent yellow buoys. These lines rank as obstructions.
- (b) A breach of this instruction will not be grounds for a protest by a boat (change of rule C6.1(a)), but is subject to action by umpires under rule C10.2, with the rule changed to include this instruction.

MR 7.4 Shortening or Abandoning After the Start

Rule 32 is replaced with: 'After the starting signal, the race committee may abandon or shorten any match for any reason.'

MR 8 Breakdowns

- MR 8.1** Before the attention signal or within two minutes of finishing, whichever is later, a boat may display flag L to request a delay of her next start because of physical damage (change of Race Signals, L). She shall sail as soon as possible to a position close to and to leeward of the race committee signal boat and remain there, unless otherwise directed.
- MR 8.2** The time allowed for repairs will be at the discretion of the race committee.
- MR 8.3** After the attention signal, a match will not be postponed or abandoned due to a breakdown, unless the breakdown signal was displayed as required by instruction MR 8.1.
- MR 8.4** Failure to effect repairs in the time allowed will not be grounds for redress except when rule 62.1(b) applies. This changes rule 62.1(a).

MR 9 Individual Recall

Rule C3.2 is changed by the addition of the following paragraph:

- (d) When after her starting signal a boat that has not started sails on the course side of the starting line or its extensions, the race committee shall promptly display the appropriate blue or yellow flag. The flag shall be displayed until the boat is completely on the pre-start side of the starting line, but not later than two minutes after the starting signal.

MR 10 Change of the Position of the Next Mark (change of rule 33 and Race Signals, C)

MR 10.1 The race committee may change the position of mark W by setting a new mark.

MR 10.2 When in a subsequent change the new mark is replaced, it will be replaced with the original mark.

MR 10.3 Signals

- (a) Flag C means 'The next mark to be rounded is a new mark W.' Flag C over O means 'The next mark to be rounded is the original mark W.' No compass bearing will be shown.
- (b) When the windward mark is changed only for some matches these will be designated by the appropriate numeral pennant.

MR 10.4 Signalling Vessel

- (a) When the windward mark is changed for the first leg, the race committee signal boat will display the signal with the preparatory signal for each match affected. The preparatory signal will be followed by a series of repetitive sound signals.
- (b) When a change of the windward mark is signalled after the first leg, a race committee boat at mark L will signal it.

MR 11 Time Limit

A boat that does not finish within 5 minutes after her opponent will be scored Did Not Finish.
This changes rule 35.

MR 12 Competitor Flags

MR 12.1 Skippers shall collect and sign for flags and flag posts for the match racing from the equipment distribution desk prior to leaving the marina on 23 September.

MR 12.2 These flags and flag posts shall be returned to the equipment distribution desk on completion of the match racing.

MATCH RACING SAILING INSTRUCTIONS

APPENDIX 1 – FORMAT AND SCHEDULE OF RACES

1. Round Robin 1

- (a) Boats with fleet racing finishing places 7–12 shall participate in Round Robin 1. Each boat shall sail against every other boat in the round robin once, according to the attached pairings list.
- (b) The three boats placed highest in this round robin will qualify for Round Robin 2.

2. Round Robin 2

- (a) Boats with fleet racing finishing places 4–6 shall participate in Round Robin 2 along with the top three boats from Round Robin 1. Each boat shall sail against every other boat in the round robin once, according to the attached pairings list.
- (b) The three boats placed highest in this round robin will qualify for the Quarterfinal Round Robin.

3. Quarterfinal Round Robin

- (a) Boats with fleet racing finishing places 1–3 shall participate in the Quarterfinal Round Robin along with the top three boats from Round Robin 2. Each boat shall sail against every other boat in the round robin once, according to the attached pairing list.
- (b) The four boats placed highest in this round robin will qualify for the Semifinals.

4. Semifinals

- (a) The four boats placed highest in the Quarterfinal Round Robin will be paired according to the attached pairing list.
- (b) The first boats in each pair to score at least 3 points shall proceed to the Finals (Gold/Silver).
- (c) The two losing boats shall proceed to the Finals (Bronze).

5. Finals (Gold/Silver)

The first boat to score at least 4 points will be the winner, the other will be awarded second place.

6. Finals (Bronze)

The first boat to score at least 3 points will be awarded third place, the other fourth place.

Round Robin I (RRI)

For boats 7 to 12 in fleet racing
(7F, 8F, 9F, 10F, 11F, 12F)

Flight Number	Match Number	Port End	Starboard End
1	1	11F	10F
	2	9F	7F
	3	12F	8F
2	1	11F	9F
	2	10F	8F
	3	7F	12F
3	1	8F	9F
	2	12F	10F
	3	7F	11F
4	1	9F	12F
	2	8F	11F
	3	10F	7F
5	1	11F	12F
	2	7F	8F
	3	9F	10F

Quarterfinal Round Robin (QF)

For boats 1 to 3 in fleet racing and 1 to 3 in RR2
(1F, 2F, 3F, 1RR2, 2RR2, 3RR2)

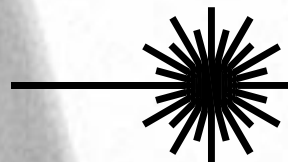
Flight Number	Match Number	Port End	Starboard End
1	1	2RR2	1RR2
	2	3F	1F
	3	3RR2	2F
2	1	2RR2	3F
	2	1RR2	2F
	3	1F	3RR2
3	1	2F	3F
	2	3RR2	1RR2
	3	1F	2RR2
4	1	3F	3RR2
	2	2F	2RR2
	3	1RR2	1F
5	1	2RR2	3RR2
	2	1F	2F
	3	3F	1RR2

Finals

Flight Number	Match Number		Port End	Starboard End
1	1	Bronze	SF4	SF3
	2	Gold/Silver	SF2	SF1
2	1	Bronze	SF3	SF4
	2	Gold/Silver	SF1	SF2
3	1	Bronze	SF4	SF3
	2	Gold/Silver	SF2	SF1
4	1	Bronze	SF3	SF4
	2	Gold/Silver	SF1	SF2
5	1	Bronze	SF4	SF3
	2	Gold/Silver	SF2	SF1
6	1	Gold/Silver	SF1	SF2
7	1	Gold/Silver	SF2	SF1

Gold/Silver: first to win at least 4 points

Bronze: first to win at least 3 points



FURTHER INFORMATION

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